JOSEPH ADELMAN

Birmingham, MI 48009 adelmanjoey@gmail.com • (248) 978 6710 • <u>linkedin.com/in/adelman-joseph/</u>

EDUCATION	UNIVERSITY OF MICHIGAN College of Engineering Bachelor of Science in Engineering, Computer Science	Ann Arbor, MI December 2024
EXPERIENCE Summer 2023	VERSANANew York, NYSoftware Engineering Intern•• Collaborated with engineers in creating a monolithic React based component library, building out multiple Figma based components and testing each one in Storybook• Launched the Microsoft Azure Developer Portal, allowing potential clients to have a central portal to access and read documentation for Versanas client facing APIs• Wrote a script using Ansible, Python, and Jinja2 to automate the creation and editing of property files, reducing creation time of forty files from two days to thirty two seconds	
Summer 2021	 HOMEDICS Commerce, MI Product Development Intern Conducted experiments testing Homedics brand and competing company Heating Pads, using Excel and Powerpoint to store, organize, and present the data to management Researched and developed a Magnetorheological fluid to have possible benefits for future use within massage chairs to satisfy customer complaints, using a power source and copper wire to simulate a magnetic field to change the liquids viscosity Constructed and deconstructed massage chair fabrics, batteries, gears, lighting and heating components to build an understanding of internal mechanisms and designsEng 	
Summer 2019	 UNIVERSITY OF CALIFORNIA, LOS ANGELES Los Angeles, CA Engineering 96 - Rockets Used OpenRocket and Solidworks to design and build two rockets, one in teams of two using an A class engine, and another in groups of five people with a G class engine Designed the rocket's components in Solidworks CAD, with the final rocket having a 3D printed avionics bay and nose cone, laser cut plywood wings, and a Blue Tube fuselage Conducted flight simulations to ensure mission success in MATLAB and Octave, and programmed and soldered an avionics system to track flight statistics (Apogee, velocity) 	
PROJECTS	 COMPUTER CONTROLLED SNAKE Created a snake AI in Python using Pygame and Pytorch, and then graphed each individual and average score with matplotlib to track improvement (Highscore: 82) SEARCH ENGINE Developed a segmented inverted index of web pages utilizing a mapreduce pipeline, focusing on text analysis (tf-idf) and link analysis (PageRank) Designed a scalable web search platform, integrating a REST API based index server for delivering search results, and a user interface to search and see results PIAZZA POST CLASSIFIER Built a program that uses natural language processing and machine learning to identify the subject of a Piazza post based on the frequency of words used in the post RAIN ALERT NOTIFIER Wrote a script to check local weather using OpenWeatherMap API, and then send text messages using the Twilio REST API. Hosted in the cloud using PythonAnywhere 	
ADDITIONAL	 Technical Skills: Python, C++, React, Excel, SQLite Relevant Coursework: Algorithms, Web Systems, Applied Linear Algebra, Differential Equations, Discrete Math, Probability and Statistics, Computer Security 	